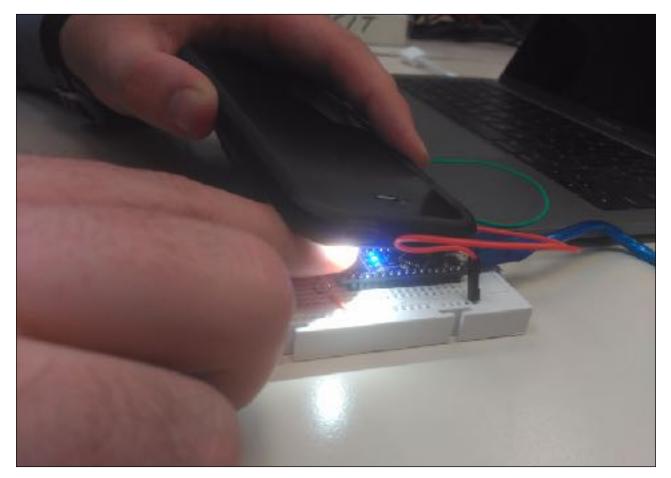
# Physical Computing Based on Open Software and Hardware Platforms

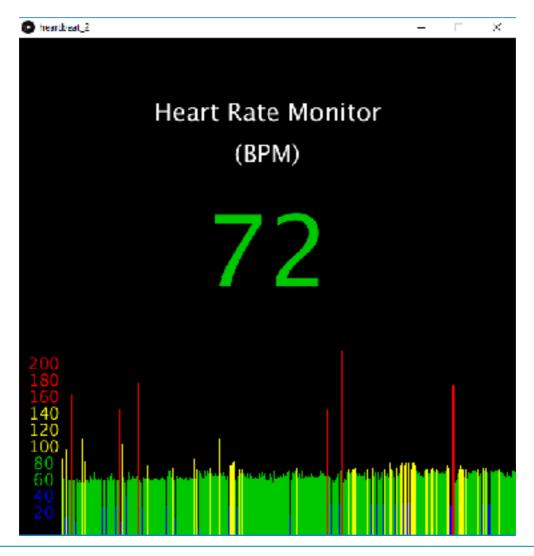
## Heart Rate Monitor - Athens November 2017

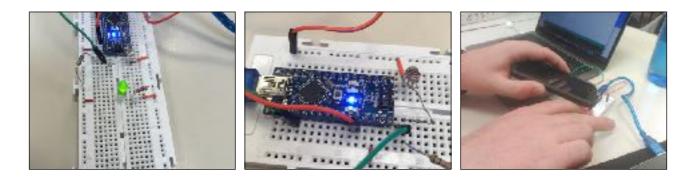
Tyler De Belder & Montserrat Aroca Roca - 17 November 2017



## Introduction

Measuring a persons heart rate is a excellent way to monitor their health. The goal of this project was to measure a heart rate using a photoresistor to measure the change of light intensity through the persons finger. The voltage over this resistor changes according to the light intensity shining on it. The amount of light able to propagate through the finger changes with the amount of blood in the fingertip. The change in voltage can then be measured and sampled (20ms) using the Arduino. This signal is then filtered using a high-pass and low-pass filter at 0.833Hz and 3Hz respectively. After filtering the signal only contains the frequency range of a human heart rate. There is still noise in the signal but this is then reduced by making rolling averages of the samples. The heart rate in beats per minute (BPM) can then be extracted by measuring the time between the peaks of the signal. This BPM value is then transferred to the serial port of the Arduino which is then read by the GUI running in Processing. This displays the real time heart rate in BPM and also the value of the BPM over the last 550 samples on a graph at the bottom of the display. This graph gets moved to the left every time a new sample comes through the serial port.



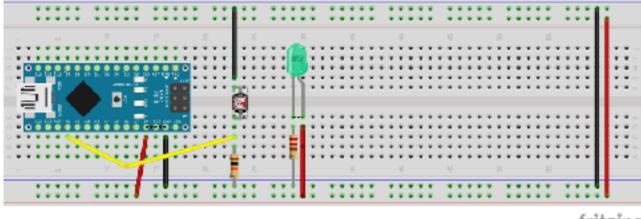


## **Materials and Setup**

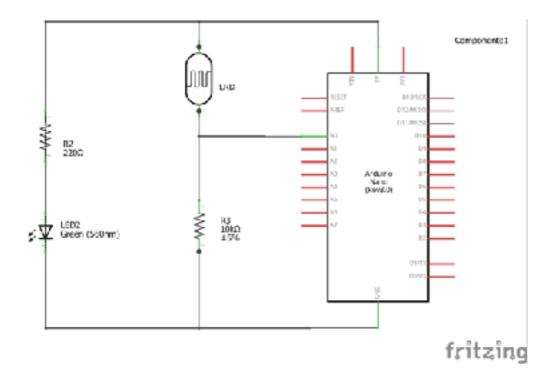
The materials used in the project are:

- Arduino Nano
- Green LED (used the iPhone flash as a light instead because it has more brightness)
- Photoresistor (LDR)
- 10k ohm resistor
- 220 ohm risistor
- Breadboard
- Cables
- USB cable

## Schematic (made using Fritzing)

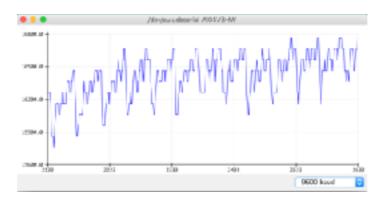


fritzing

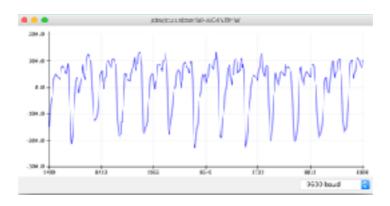


# Signal processing

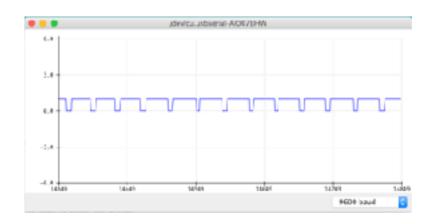
Unfiltered heart rate signal:



Filtered heart rate signal (high-pass and low-pass)



Averaged signal over 500 samples compared to the average of the last 10 samples. If the average of the last 10 is larger than X\*the average value over 500 samples print a 1 otherwise it is 0. The parameter X needs to be experimentally determined for different fingers.



The time between the rising edges is then determined and then converted to a BPM signal.

## **Evaluation of the project**

The heart rate monitor returned accurate values of for the persons heart rate. The value for the threshold value for comparing the averages needs to be experimentally tested to get accurate results. This value must be changed for different fingers. The value X=10 works well for male fingers and X=5 for female fingers. The light used to illuminate the finger was the flash of an iPhone because of the higher power output compared to the green LED powered by the Arduino. The signal from the green LED was too weak to obtain accurate results.

#### **Future improvements**

• Make a clip to attach to the finger

• Used a high power LED powered from the Arduino so the iPhone doesn't have to be used as the light

- Make it wireless
- Transit the heart rate signal to processing and plot this as well as the BPM plot.
- Improve the accuracy
- Determine the average heart rate over a period of time.

### **Arduino Code**

#include <FilterDerivative.h>
#include <FilterOnePole.h>
#include <Filters.h>
#include <FilterTwoPole.h>
#include <FloatDefine.h>
#include <RunningStatistics.h>

float HeartbeatSignal; float FilteredHeartbeatSignal; float HighpassFilteredHeartbeatSignal; int values[500]; int values10[10]; int values30[30]; int counter; int i; int j; int counter10; int counter30; int sum; int sum10; int sum30; int average; int average10; int average30; int oneorzero; int oneorzeroprevious; int BPM; unsigned long start, finished, elapsed;

void setup() {
 / initializing the variable values

//values[500] can be changed to make the average signal average over a shorter or //longer period of time int values[500]; int counter = 0; int i = 0; int j=500; int sum=0; int sum=0; int sum10=0; int sum10=0; int sum30=0; int counter10 = 0; int counter30 = 0; int average10 = 0; int average30 = 0; int oneorzero = 0; int oneorzero previous = 0;

Serial.begin(9600);
}
/ / filter out frequencies lower than 0.833 Hz.
float HighPassFilterFrequency = 0.833;

// highpass filter that only keeps frequencies above HighPassFilterFrequency FilterOnePole filterOneHighpass( HIGHPASS, HighPassFilterFrequency );

// filter out frequencies greater than 3.33Hz
float lowFilterFrequency = 3.33;

// create a lowpass filter that only keeps frequencies below lowFilterFrequency
FilterOnePole filterOneLowpass(LOWPASS, lowFilterFrequency);

```
void loop() {
```

//The next line applies a band pass filter to the signal

HeartbeatSignal = 100\*analogRead(A0); HighpassFilteredHeartbeatSignal = filterOneHighpass.input(HeartbeatSignal); FilteredHeartbeatSignal =

filterOneLowpass.input(HighpassFilteredHeartbeatSignal);

```
//delay to sample at approximately 20ms
 delay(20);
 //Serial.println(FilteredHeartbeatSignal);
//filling the array sequentially and when it gets to the end fill it in the 0 place.
if (counter = j){
 counter = 0;
 values[0] = FilteredHeartbeatSignal;
 counter++;
  }
else {
 values[counter] = FilteredHeartbeatSignal;
 counter++;
}
//make the sum of all the values in the array
for (i = 0; i < j; i++) {
 sum = values[i] + sum;
}
//average value over the last j samples
average = sum/j;
//filling the array sequentially and when it gets to the end fill it in the 0 place.
if (counter 10 = 10){
 counter10 = 0;
 values10[0] = FilteredHeartbeatSignal;
 counter10++;
  }
else {
 values10[counter10] = FilteredHeartbeatSignal;
 counter10++;
}
//make a sum of all the values in the array of the last 10 values
i=0;
sum10=0;
```

```
for (i = 0; i < 10; i++) {
 sum10 = values10[i] + sum10;
 }
//average value of the last 10 samples
average10 = sum 10/10;
//Serial.println(average10);
/*
    //not used because the 10 gave better results
// average of the last 30 samples
if (counter 30 = 30){
 counter30 = 0;
 values30[0] = FilteredHeartbeatSignal;
 counter30++;
  }
else {
 values30[counter30] = FilteredHeartbeatSignal;
 counter30++;
}
i=0;
sum30=0;
for (i = 0; i < 30; i++) {
 sum30 = values30[i] + sum30;
 }
average30 = sum 30/30;
*/
```

//comparing the averages of the last 10 samples compared to the last j samples multiplied by 10.

//The value 10 can be changed if for different peoples fingers to get good results
//This will set a value of 1 or 0 to the signal. if the signal is high compared to the
average it is 1 otherwise it is 0

```
if (average10 > 10*average) {
    //Serial.println(1);
```

```
//set the previous value of oneorzero
oneorzeroprevious = oneorzero;
//set oneorzero to 1
oneorzero = 1;
}
else {
//Serial.println(0);
oneorzeroprevious = oneorzero;
oneorzero = 0;
```

}

//determines if the change of the oneorzero and oneorzeroprevious has changed with.

//if there is a change then it starts the timer and calculates the time since the last

```
//timer started. Then BPM is written to the serial port for data in the GUI
```

if (oneorzero < oneorzeroprevious) {

```
//finishes the timer that was started in the previous loop
finished=millis();
```

```
//time elapsed between the start of the timer and when it finished in this loop
elapsed = finished - start;
```

```
// calculates the heart rate in Beats Per Minute
```

```
BPM = 60000/elapsed;
```

// Serial.println(BPM); //for debugging

//writes the BPM value to serial Serial.write(BPM);

```
//start the timer
start = millis();
```

```
}
else {
    // Serial.println(1); //for debugging
}
```

# **Processing Code**

import processing.serial.\*;

int val = 0; / / To store data from serial port, used to color background Serial port; / / The serial port object int xPos = 600; //sets the width of the display int oldvalue = 0; int[] array = new int[550]; int i = 0; int j = 0;

```
void setup() {
    //make the window
    size(600, 600);
    //read the serial
    port = new Serial(this, Serial.list()[0], 9600);
    i = 0; //initialize the counter variables
    j = 0;
}
```

```
void draw()
```

{

```
background(0, 0, 0); //set the background black
//make the title
fill(255, 255, 255); //make the title color white
textSize(30);
textAlign(CENTER);
text("Heart Rate Monitor", width/2, height/2-200);
text("(BPM)", width/2, height/2-150);
```

```
//Heart rate: change the color in function of the current heart rate
if (array[j]>150) {
  fill(255, 0, 0);
} else if (array[j]<50) {
  fill(0, 0, 255);
} else if (array[j]>=50 && array[j]<80 ) {
  fill(0, 200, 0);
} else {
  fill(255, 255, 0);
}
//display the heart rate
textSize(120);
```

textAlign(CENTER); text(val, width/2, height/2); //shows the value at the center of the screen

//set the color of the values on the y axis on the graph fill(255, 0, 0); textSize(20); text("200", 30, 400);

```
textSize(20);
text("180", 30, 420);
```

```
textSize(20);
text("160", 30, 440);
```

fill(255, 255, 0); textSize(20); text("140", 30, 460);

```
textSize(20);
text("120", 30, 480);
```

textSize(20);

```
text("100", 30, 500);
```

fill(0, 200, 0); textSize(20); text("80", 30, 520);

textSize(20); text("60", 30, 540);

```
fill(0, 0, 255);
textSize(20);
text("40", 30, 560);
```

textSize(20); text("20", 30, 580);

```
for (int j = 0; j<549; j = j+1) {
    if (array[j]>150) {
        stroke(255, 0, 0);
    } else if (array[j]<50) {
        stroke(0, 0, 255);
    } else if (array[j]>=50 && array[j]<80 ) {
        stroke(0, 200, 0);
    } else {
        stroke(255, 255, 0);
    }
    line(xPos -j, height, xPos -j, height - array[j]);
    }
}</pre>
```

// Called whenever there is something available to read void serialEvent(Serial port) { // Data from the Serial port is read in serialEvent() using the read() function and assigned to the global variable: val

```
//move the values down in the array
for (int i = 548; i>=0; i=i-1) {
    array[i+1] = array[i];
}
```

```
//assign the value from the serial
val = port.read();
//add the value to the first spot in the array
array[0] = val;
}
```